

Empire: Total War - The Road To Independence

Publicado por sertorio67 - 18 Nov 2008 13:45

Creative Assembly's come up with an episodic Empire: Total War campaign to placate gamers who demand structure and direction:

Alongside the open 'Grand Campaign' game mode now sits the groundbreaking 'Road to Independence', a brand new episodic campaign which will gradually introduce newcomers to the series to the incredible size of the Total War experience, as well as giving Total War veterans a new way to experience the game. The 'Road to Independence' mode is broken down into 3 episodes. Each of these episodes tells a part of American History, while introducing gameplay mechanics through a strong narrative structure.

Episode 1: The Founding of Jamestown

The first episode tells the story of the establishment of Jamestown by the British Colonial settlers. The main objective of this chapter is to develop Jamestown, a fragile settlement, to a self-sufficient colony. While doing this the player must protect the colony from the constant threat of hostile Native American tribes.

Episode 2: The French Indian War

The second episode is set during the French Indian War, when the French and the British were fighting for control of North America. Playing as the British Colonial settlers, under the leadership of George Washington, the player will be introduced to diplomacy, offensive tactics, and siege battles, in order to eventually drive the French out of North America.

Episode 3: The American Revolution

The third and final episode of the 'Road to Independence' introduces the Americans as a playable faction, and the player is in charge of the new North American army whose purpose is to force the tyrannical British from the country. Introducing the player to the research section of the game, as well as the diplomatic maneuvers required to drive the British away from American soil will put the player to the ultimate test and will prepare them to take on the 'Grand Campaign'

fuentes

[http://ve3d.ign.com/articles/news/43006 ... dependence](http://ve3d.ign.com/articles/news/43006...dependence)

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Re: Empire: Total War - The Road To Independence

Publicado por Diviciaco - 18 Nov 2008 16:57

Viene a ser el tutorial, vamos... O al menos eso creo entender :S

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Re: Empire: Total War - The Road To Independence

Publicado por Mahout - 18 Nov 2008 18:02

Hola a todos

Si te explica los diferentes conflictos que abarca la campaña 'Camino a la Independencia' donde intervienen los ingleses, franceses ,colonos americanos e indios americanos .Y te dice que los colonos americanos solo seran jugables en la ultima campaña.

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Re: Empire: Total War - The Road To Independence

Publicado por wein47 - 18 Nov 2008 19:46

como ke no se va a poder cojer a los americanos... :evil: :x -D D

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Re: Empire: Total War - The Road To Independence

Publicado por Stelios - 18 Nov 2008 21:31

Wein47, si es una facción emergente dudo bastante que sea tan fácil

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Re: Empire: Total War - The Road To Independence

Publicado por Gale - 18 Nov 2008 22:34

Está bien hecho, se supone que sólo en la Independencia podrás jugar con los colonos. Hasta entonces son británicos.

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Re: Empire: Total War - The Road To Independence

Publicado por wein47 - 19 Nov 2008 15:51

esta mal hecho porke el unico enemigo van a ser los britanicos y el mapa va a ser reducido al de las trece colonias

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Re: Empire: Total War - The Road To Independence

Publicado por CeltiberoEmberrado - 19 Nov 2008 17:23

"Creative Assembly's come up with an episodic Empire: Total War campaign to placate gamers who demand structure and direction:"

Es que es una campaña hecha para gente que demanda campañas dirigidas con menos libertad de movimientos. Casi como las campañas históricas de anteriores juegos.

Primera noticia que tengo que hubiera alguien piendo eso. Además han atendido la petición. Agradable sorpresa desde luego.

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