

DLC de unidades

Publicado por CeltíberoClearco - 12 Feb 2014 18:51

Anuncio del primer DLC de unidades

forums.totalwar.com/showthread.php/12145...f-War-Pack-announced !?p=1056343#post1056343

We are delighted to announce the next forthcoming DLC for Total War: ROME II – the Beasts of War unit pack, which will be available to buy next week.

Marshall your savagery, and strike primal fear into the hearts of your enemies. Comprising seven new battlefield units, Beasts of War brings further variety to ROME II's already diverse unit roster.

Terrorise your enemies and slow their progress with beehive, scorpion and snake-pot ballistas, or crush them under the weight of heavily-armoured Cataphract Camels and Mercenary Syrian Armoured Elephants. And when their will is broken and they flee the field, run them down with two new breeds of ferocious war-dogs.

- Molossian Dogs

Can be recruited by: Epirus

A heavily muscled beast from western Greece, the now-extinct Molossian is considered to be the predecessor of many of today's larger breeds, such as the Rottweiler and Great Dane. Used as both a guard dog and in battle, Virgil remarked "never, with them on guard, need you fear for your stalls a midnight thief, or onslaught of wolves, or Iberian brigands at your back." These vicious dogs do not tire easily, and never lose the scent of an enemy.

- Beehive Onager

Can be recruited by: Rome, Athens, Epirus, Macedon, Sparta, and Syracuse

Whilst large-scale beekeeping for agricultural purposes was a later innovation, the humble honeybee nevertheless held an important place in ancient Greek culture. A trio of mythical nymphs, the Thriae or 'bee maidens', were loved by Apollo and Poseidon, bearing their children. Bees also have a practical application in battle, as a swarm of angry bees will always cause troops to stall and panic.

- Scorpion Pot Ballista

Can be recruited by: Pontus, Parthia

Home to the most lethal scorpions in the known world, whose sting can paralyse and kill a man within an hour, it was only a matter of time before a wily Middle Eastern general used them against his enemies. Spare a thought, then, for the Roman emperor Severus; whilst besieging the Parthian city of Hatra, his army was showered with pots of scorpions from atop the city walls. Like Trajan before him, Severus failed to breach the defences, even after two attempts.

- Snake Pot Ballista

Can be recruited by: Carthage

Perhaps the most famous use of potted animals was Hannibal Barca's tactic against the fleets of Eumenes II of Pergamon. Hurling large clay pots full of venomous snakes onto the decks of Eumenes' ships; he panicked the enemy fleet and won the day. Any unit struck by writhing, venomous snakes will pause to consider the wisdom of marching onwards!

- Camel Cataphracts

Can be recruited by: Parthia

The Roman general Macrinus was not noted for his experience, although had another fought the Battle of Nisbis in 217 AD, it's hard to imagine he'd be any less stunned by the Parthian cataphract camels fielded that day. Wearing coats of tough, yet flexible, scale-mail, they made an awesome and terrifying sight as they punched through the frontlines and spooked the Roman horses with their camels' earthy stench.

- Celtic Warhounds

Can be recruited by: Icenii, Cantiaci, Caledones, Demetae, Dumnonii, Brigantes, and Ebdani

Dogs have always been useful for guard, patrol and scout work. With skilled handlers they can also be used effectively on the battlefield. Attack dogs were specifically bred and trained to ignore the noise and chaos of combat. The Celtic tribes of the late Iron Age put them to great use. Their speed and ferocity made them ideal shock-troops, and perfect for running down fleeing stragglers.

- Mercenary Syrian Armoured Elephants

Can be hired as mercenaries in: Dura, Antioch, Tyros, and Palmeira

Indian elephants first came to the Middle East when Seleucus, one of Alexander the Great's Successors, invaded India in 305 BC. 500 war elephants were handed over as part of the peace treaty between the Seleucid dynasty and the Mauryans of India, and the Seleucids went on to breed many more from this initial stock. War elephants remained an important part of the Seleucid army until their defeat by the Romans at Magnesia in 190 BC, following which they were forbidden from breeding more.

Seguro que estais pensando que si no hay buena venta, se chetan y listo.

Pero que malos sois....

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Re: DLC de unidades

Publicado por CeltíberoJaskier - 12 Feb 2014 19:41

Mucho perro veo yo ahí 🐕

¿cuanto pretenderan cobrar por esto?

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Re: DLC de unidades

Publicado por CeltíberoEmberrado - 12 Feb 2014 19:42

¿Tú crees que hará falta que los saquen potenciados? ¿No hay suficientes pruebas ya de que el cliente de CA es tan imbécil como para soltar dinero en DLC de un juego mutante sin terminar que cuando lo terminen será la mitad de lo que decían que sería? XD XD XD

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Re: DLC de unidades

Publicado por CeltiberoClearco - 13 Feb 2014 12:14

Yo creo, o quiero creer, que el Rome2 ha sido un desastre, sino en ventas y esto no es significativo pues la campaña de marketing mentiroso fue brutal, si ha sido un desastre en imagen para SEGA-CA. Solo hay que leer los comentarios del foro oficial o de cualquier otro para comprender que se han dejado muchos pelos en esta estafa.

Entre ellos, el mio. 🤔

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Re: DLC de unidades

Publicado por CeltiberoClearco - 13 Feb 2014 20:11

Estos de CA, no paran ya estan con el proximo DLC. Serpientes, escorpiones, camellos blindados ... ahora el arma mas terrorifica de estrategia.... TOTAL.

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Re: DLC de unidades

Publicado por CeltiberoJaskier - 18 Feb 2014 18:01

El video oficial

Cuesta 2,50€, son básicamente perros, así que si me lo pillo será en las próximas rebajas de Steam.

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